Using Jenkins Build Server with WebObjects Projects

Using Jenkins (or Hudson) with WebObjects can make many building, testing and deployment tasks much easier. Jenkins can be configured to automatically build, build and test, or even build, test and deploy your frameworks and applications on a schedule or whenever you commit a change to your source code repository. Jenkins can just as easily build and test your projects against Project Wonder every time Wonder changes, ensuring that you'll find out about problems before you go to deploy.

The pages below will walk you through the basics of installing and using Jenkins with WebObjects.