

# EOF-Using EOF-Deleting

## Deleting in EOF

Usually deleting is pretty easy:

```
Person person; //Assume is an EO that exists
EOEditingContext ec = person.editingContext(); //Always make sure you are using the correct editing context
ec.deleteObject(person); //Mark the EO for deletion
ec.saveChanges(); //Commit
```

A little more robust example:

```
Person person; /Assume is an EO that exists
EOEditingContext ec = person.editingContext();
ec.deleteObject(person);

try {
    ec.saveChanges();
} catch (Exception e) {
    //something bad happened, the delete didn't occur
    //well don't just stand there, do something about it!
    ec.revert(); // clean up the mess
}
```

*NOTE: These examples assume that correct EOEditingContext locking is occurring, ProjectWonder's ERXEC auto-locking is highly recommended.*